

FOR *A CHRISTMAS CAROL* by Charles Dickens**GLOBAL GENRE: REDEMPTION**External Genre: **Horror Supernatural****G S** External Value at Stake: **Life to Unconsciousness to Death to Fate worse than Death****L T** Internal Genre: **Morality Redemption****O O** Internal Value at Stake: **Selfishness as Altruism to Selfish to Caring for Another to Tribe to Humanity****B R** Obligatory Scenes and Conventions: **1. Self-Obsessed Protagonist 2. Spiritual Guide as Sidekick****A Y** **3. Truth will Out Scene 4. Contemplating the Abyss 5. The Big Event 6. Winning for Losing Resolution****L** Point of View: **Third Person Omniscient**Objects of Desire: **Wants Respect/3rd Party Validation, Needs Enlightenment**Controlling Idea/Theme: **The compulsive pursuit of contemporary values will destroy you, but if you see this truth in time and throw away your obsession, you can redeem yourself.****B** External Internal**E** Charge Charge**G H** 1. Inciting Incident: **Christmas Eve Arrives** + -**I O** 2. Complication: **Ebenezer Scrooge in interrupted during work** - -**N O** 3. Crisis: **Does Scrooge Call off work tomorrow?** - -**N K** 4. Climax: **Scrooge reluctantly agrees to a day off, but insists an early** +/- -**I** **Arrival the next day****N** 5. Resolution: **Scrooge goes home alone** - +**G**

External Internal

M B Charge Charge**I U** 1. Inciting Incident: **Scrooge sees Jacob Marley in his door knocker** - -**D I** 2. Complication: **Scrooge "sees" a hearse riding up his stairs** - -**D L** 3. Crisis: **Should Scrooge ignore his visions or seek outside help?** - -**L D** 4. Climax: **Scrooge accepts and weathers the visitations from the ghosts** + +**E** 5. Resolution: **The ghosts do not "harm" him, rather take him on trips** + +

External Internal

E P Charge Charge**N A** 1. Inciting Incident: **The last ghost takes Scrooge to see his grave** - -**D Y** 2. Complication: **Tiny Tim has died** - -**I O** 3. Crisis: **Should Scrooge plead for a second chance or accept the same fate** - -**N F** **as Jacob Marley****G F** 4. Climax: **Scrooge wakes the next day** + +5. Resolution: **Scrooge sends prize Turkey to Cratchit, becomes philanthropist** + +